## 3&4 year olds

#### **Examples to support learning**

Invite artists, musicians and craftspeople into the setting, to widen the range of ideas which children can draw on. Suggestions: glue and masking tape for sticking pieces of scrap materials onto old cardboard boxes, hammers and nails, glue guns, paperclips and fasteners.

Talk to children about the differences between colours. Help them to explore and refine their colour mixing – for example: "How does blue become green?" Help children to add details to their drawings by selecting interesting objects to draw, and by pointing out key features to children and discussing them.

Encourage children to draw from their imagination and observation. Provide lots of flexible and openended resources for children's imaginative play.

Listen and understand what children want to create before offering suggestions.

**Expressive** Arts

and Design

Help children to negotiate roles in play and sort out conflicts. Notice children who are not taking part in pretend play, and help them to join in. Children generally start to develop pretend play with 'rules' when they are 3 or 4 years old. Suggestion: offer pinecones in the home corner for children to pour into pans and stir like pasta. Some rules are self-created (the pole is now a horse, or the pinecones are now pasta in the pot). Other rules are group-created (to play in the home corner, you must accept the rule that one of your friends is pretending to be a baby).

Offer opportunities to explore scale. Suggestions:

- long strips of wallpaper
- child size boxes

• different surfaces to work on e.g., paving, floor, tabletop or easel

Help children to develop their drawing and modelmaking. Encourage them to develop their own creative ideas. Spend sustained time alongside them.

Show interest in the meanings children give to their drawings and models. Talk together about these meanings.

# 3&4 year olds

#### **Examples to support learning**

Listen carefully to their music making and value it. Suggestion: record children's pieces, play the pieces back to the children and include them in your repertoire of music played in the setting.

Introduce children to the work of artists from across times and cultures. Help them to notice where features of artists' work overlap with the children's, for example in details, colour, movement or line.

Encourage children to experiment with different ways of playing instruments.



Use songs with and without words – children may pitchmatch more easily without words. Try using onesyllable sounds such as 'ba'.

Play soundmatching games.

Clap or tap to the

pulse of songs or

music and

encourage children

to do this.

**Expressive** Arts

Offer children a wide range of

different instruments, from a range of

cultures. This might also include

electronic keyboards and musical

apps on tablets.

and Design

When teaching songs to children be aware of your own pitch (high/low). Children's voices are higher than adult voices. When supporting children to develop their singing voice use a limited pitch range. For example, 'Rain rain' uses a smaller pitch (high/low) range than many traditional nursery rhymes. Children's singing voices and their ability to control them is developing. Encourage them to use their 'singing' voice: when asked to sing loudly, children often shout.

Help children to develop their listening skills through a range of active listening activities. Notice 'how' children listen well, for example: listening whilst painting or drawing, or whilst moving.

Play, share and perform a wide variety of music and songs from different cultures and historical periods.



Sing slowly, so that children clearly hear the words and the melody of the song.

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