

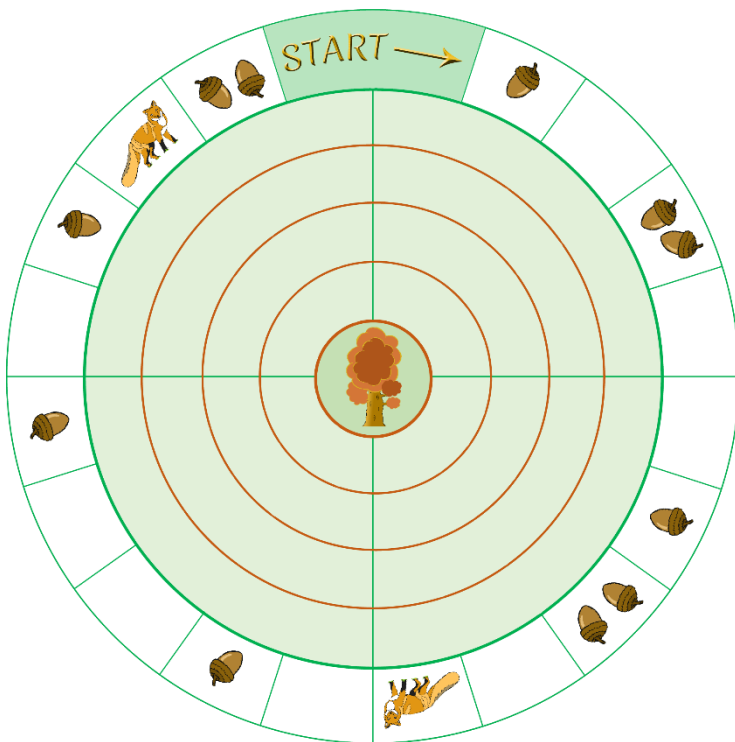
Squirrel Dash Game

*2-4 Players

*Dice required

*Will work best with all resources laminated.

- Each player chooses a coloured token (below) and places it on Start. Gather an 'Acorn Tray' (p6) ready for game.
- Youngest player rolls dice first. Move token clockwise around the edge.
- Land on an acorn (or acorns) gather corresponding number of acorn tokens (p7).
- Land on a fox...lose all your acorns!
- When a player gathers ten acorns they stop moving around the edge and turns inwards to the tree.
- First player to get to the tree wins!



STAR

